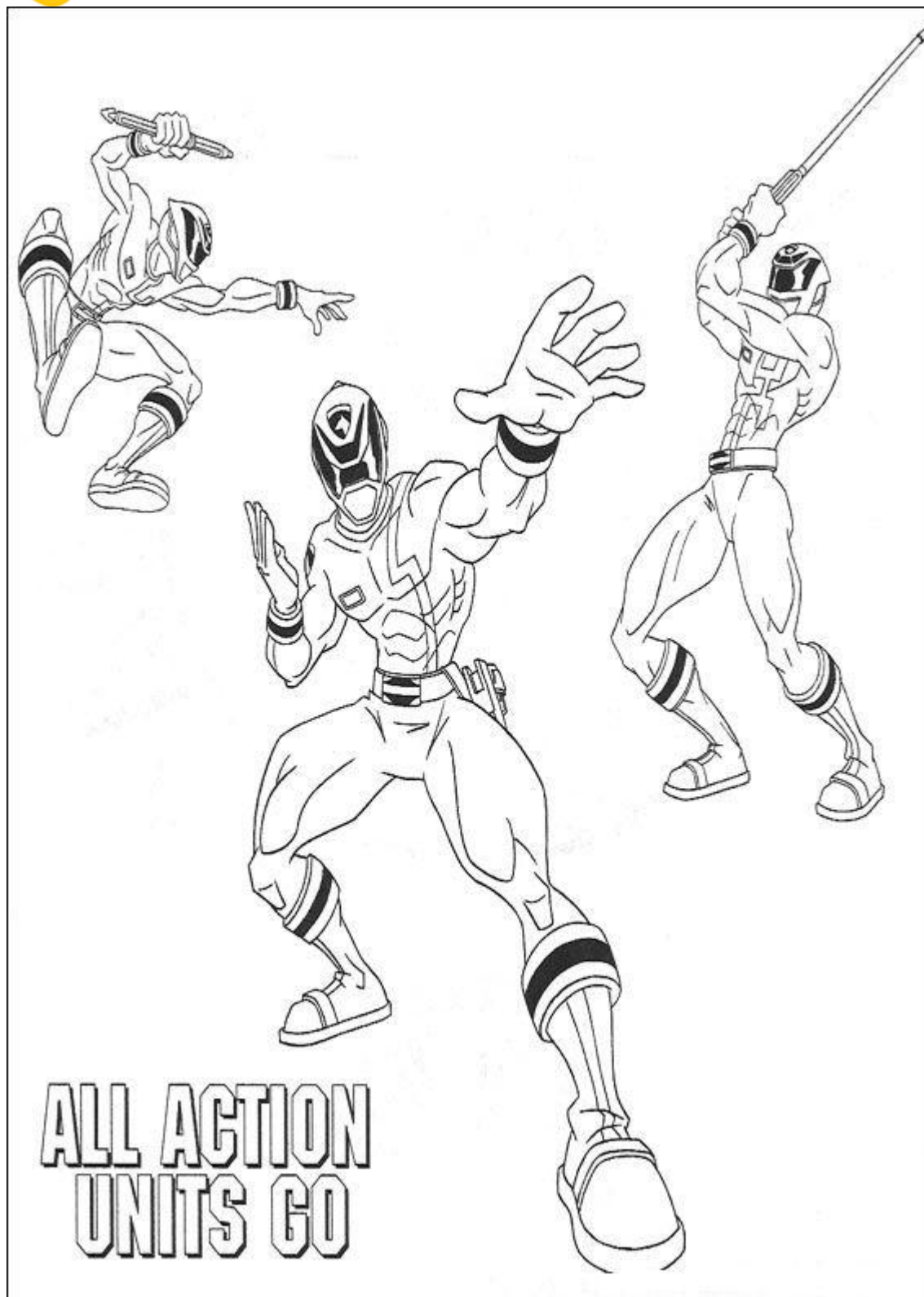




**ALL ACTION
UNITS GO**